## From CAD to GIS

Where are we?

Loïc Bartoletti, Jacky Volpes

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#### Self-Introduction - Oslandia

GIS architecture

#### Open Source software

GIS-oriented algorithms





## Jacky Volpes

► GIS Engineer

#### ► Former industrial data processing engineer

#### Loïc Bartoletti

- ► Former urban planner
- ► CAD GIS Engineer
- ► QGIS core commiter
- ▶ PostGIS (SFCGAL), GRASS contributor
- ► FreeBSD ports commiter



#### CAD = Drawing GIS = Drawing *augmented*

In most usecase we see, CAD is only drawing

- Data quality at a specified scale
- ► No need to respect topology
- ► No need to structure (all geometries mixed in one layer)



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GIS is centered around data to augment geometries

- ► Layers are restrained to one geometry type
- Each geometry has associated data
- ► The geometry is a representation of the data
- ► Tools can easily verify topology, geometries, etc.



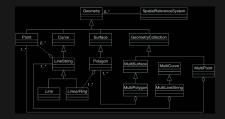
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GIS common formats





GIS common formats



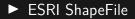




GIS common formats



► GeoPackage





GIS common formats

#### ► PostGIS

GeoPackage

► ESRI ShapeFile But, it's OK!



CAD common formats





CAD common formats







CAD common formats









CAD common formats







Please, contribute!



# From CAD to GIS: which tools are converted to OSGeo?

**Objective:** migrate geographic data from CAD to GIS and migrate **verification and integration toolboxes** from proprietary softwares to FOSS4G tools.

- Microstation
- AutoCAD
- ► TopStation
- ► FME

- ► QGIS
- QGIS processings
- PyQGIS scripts
- GRASS

In most cases, we are able to use FOSS4G tools only. The **workload** varies with the **CAD drawings quality**. The CAD drivers are very important to keep the best consistency during the migration.



## Everything I do, I do it

with FOSS tools



## Everything I do, I do it with GRASS

The venerable OpenSource GIS

- ► Topology! (v.clean)
- The only one with a civil plugin (v.civil)
- And so more...





## Everything I do, I do it with QGIS

QGIS Rocks!

- Powerful drawing tools!
- Ease to use
- Processing is a nice ETL
- Advanced symbology

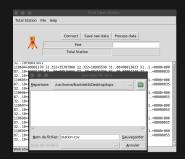




## Everything I do, I do it with Total Open Station

Total Open Station downloads and exports survey data from your total station

- Import data from total station
- Export to common format
- With a QGIS plugin



#### Links:

- https://tops.iosa.it/
- https://github.com/enzococca/totalopenstationToQgis



## Everything I do, I do it with LandSurveyCodesImport

Import data from a land survey (GPS or total station) to draw automatically in a database using a codification (aka Field Codes).

- Import codified data (from a CSV)
- Export to (single or multiple) GeoPackage
- Easily integrated into a processing workflow

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#### Links:

- https://www.oslandia.com/
- https://oslandia.gitlab.io/qgis/landsurveycodesimport/en/index.html



## Everything I do, I do it with QompliGIS

This plugin aims to provide a simple way to verify if the structure of a dataset complies with the structure of a reference dataset.

- Ease to configure and use
- Easily transferable compliance rules
- ► Well integrated with QGIS
- Easily integrated into a processing workflow

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- https://www.oslandia.com/
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## Everything I do, I do it with QTopometry

Work In Progress!







#### What about FreeCAD, LibreCAD or Blender?

FreeCAD







#### The CAD to GIS workflow

How can you limit the use of proprietary software?

#### The usual workflow from land survey to integration is



Every step can have its specific tool (depending on habits, historical reasons, etc.).

We want to be able to **do every step with QGIS** so migrating to FOSS4G tools is not bridled.



Simple - Intuitive

Answers to: is my dataset ready to be integrated in my GIS?

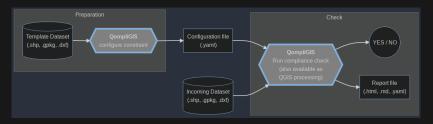
- ► Compliant with **geometrical** and **topological** restrictions
- Compliant with expected fields and layers
- Compliant with expected values (available soon)



Simple - Intuitive

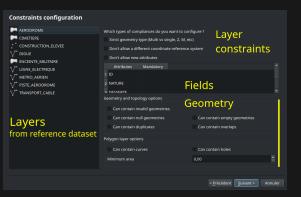
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#### Preparation







#### Check



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#### Conclusion





## Questions?